

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

1. (Previously Presented) A method for editing multimedia pages on a terminal, wherein a server supplies one or more terminals with at least a part of said multimedia pages in the form of object arrangement instructions for objects in a multimedia page to be generated, comprising:
 - transmitting, from the server, data relating to at least one object to be arranged in a multimedia page to be generated, with an instruction to store said data, identified by a link, in a terminal memory; and
 - subsequently transmitting, from the server, a descriptive file containing said link, to edit, on the terminal, said object in at least one multimedia page being generated, by reading the data stored in the terminal memory.
2. (Previously Presented) The method as claimed in claim 1, wherein the server transmits said data and the store instruction to the terminal in at least one data packet.
3. (Previously Presented) The method as claimed in claim 1, wherein the storage in the terminal memory is temporary.
4. (Previously Presented) The method as claimed in claim 3, wherein said instruction includes a timer parameter of predetermined value defining an expiry date, counted from its receipt on the terminal.
5. (Currently Amended) The method as claimed in claim 1, wherein said instruction is a [[“]]cache[[“”]] type instruction between the server and the terminal, with a memory area of the terminal allocated to store the data associated with said instruction, in order to speed up a subsequent, repeated execution of transmitting said descriptive file for the same object.

6. (Previously Presented) The method as claimed in claim 1, wherein the store instruction includes information relating to a number of data items that the terminal must store in memory.
7. (Previously Presented) The method as claimed in claim 1, wherein said descriptive file contains a script including one or more links in the form of URL requests.
8. (Previously Presented) The method as claimed in claim 1, wherein said store instruction is implemented in the form of a command corresponding to a low-level function.
9. (Previously Presented) The method as claimed in claim 1, wherein the terminal is a mobile terminal arranged to cooperate with a cellular network.
10. (Previously Presented) The method as claimed in claim 1, wherein said object is a graphic-type object comprising at least one of the following elements:
 - an image,
 - a sequence of images,
 - a sequence of 2D synthetic images, and
 - a sequence of 3D synthetic images.
11. (Currently Amended) A non-transitory computer-readable medium storing a program product in the form of computer code, containing an instruction to store, in a memory of a terminal, data relating to an object that is to be edited, on said terminal, in one or more multimedia pages in which said object is likely to occur.
12. (Currently Amended) A server configured to generate and transmit a signal comprising a ~~computer code containing~~, an instruction to store, in a memory of a terminal, data relating to an object that is to be edited, on said terminal, in one or more multimedia pages in which said object is likely to occur.
13. (Currently Amended) A server comprising means for transmitting to at least one terminal a signal comprising a ~~computer code containing~~ an instruction to store, in a memory of the

terminal, data relating to an object that is to be edited, on said terminal, in one or more multimedia pages in which said object is likely to occur.